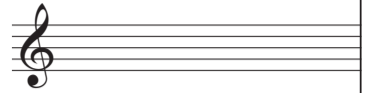


Contrabass
Clarinet in B \flat



(and the bombs keep) **Falling** (in love)

2014/15

Eric Skytterholm Egan

6 Minutter

Contrabass Clarinet Solo

And the bombs keep falling, thudding all around all of us, everywhere we go,
everywhere we sleep, everywhere we walk, drive, sit, and pray.

Anon.

And that's why birds do it, bees do it
Even educated fleas do it,
Let's do it, let's fall in love.

Cole Porter

(and the bombs keep) Falling (in love)

Performance Notes

Reading the Score:

The piece should be played as 'attacca' as possible. If a gesture, such as a slap tongue, requires preparation, this should be kept as short as possible so the musical flow remains uninterrupted.

Breathing should be kept to a minimum apart from in the pauses, where the performer can recuperate. A frantic, panicked character should be retained throughout.

Techniques:

1. Trills: can be made to any adjacent pitch, a quarter or half tone above or below.
2. AF (Alternate Fingering): different fingerings for approximately the same pitch.

- * Normal length fermata.
- ** Extra long fermata.

3. Flz. (Flutter Tongue): Should be machine gun heavy.
4. DP (Diaphragm Push): forceful diaphragm pushes to semi-rearticulate the pitch.
5. H (High Note): Play a very high pitched note - preferably above the normal range of the instrument (but not a squeak).

6. Air: direct the airflow in and around the reed without producing pitch. The different fingerings should produce different colours.
7. Squeak: produce a squeaking sound, such as that made by an inexperienced player, by placing too much of the reed in the mouth.
8. Multiple Squeaks: produce a series of squeaks loosely following the contour outlined on the page.
9. Diamond Notehead: indeterminate high pitch. These should be produced at the very top range of the instrument.
10. Subsequent Notes (without noteheads): other high pitches. Follow the contour of the notes for approximate pitch-direction.
11. Bite: bite the reed lightly to contort the pitch and produce squeaks.
12. Growl: perform a vocal growl (similar to the jazz technique) whilst playing, to distort the pitch and timbre.
13. Scream: scream loudly and at high pitch. Begin whilst playing so that the pitch and timbre are drastically distorted,

(and the bombs keep) Falling (in love)

Contrabass Clarinet Solo

Eric Skytterholm Egan

♩ = 46-54 Fiercely | with Great Focus and Determination

The musical score is written on a single staff in treble clef with a key signature of one sharp (F#). It consists of seven systems of music, each containing several measures. The score is heavily annotated with performance techniques and dynamics.

- System 1:** Starts with a *fff* dynamic. Techniques include *Growl* (green bar), *Slap* (blue box), *8va* (red dashed line), and *AF* (Alternate Fingerings, blue box). Fingerings 5, 7, 3, and 5 are indicated.
- System 2:** Features *Flz.* (flutters), *AF*, *Slap*, and *Growl*. Dynamics include *fff* and *sffz*. Fingerings 3, 6, 3, and 5 are shown.
- System 3:** Includes *Flz.*, *Slap*, *AF*, and *Growl*. Dynamics range from *ppsub.* to *fff* and *sffz*. Fingerings 5, 3, 3, 7, 3, and 3 are noted.
- System 4:** Contains *Flz.*, *Slap*, *AF*, *DP* (Diaphragm Push), *H* (Harmonics), *Air*, and *Scream*. Dynamics include *p*, *sub.*, *fff*, *fff mp*, and *sffz*. Fingerings 5, 3, 5, 5, 5, and 5 are indicated.
- System 5:** Features *Slap*, *H*, *Flz.*, *Growl*, *AF*, *Slap*, *8va*, *Slap*, *AF*, *Flz.*, *H*, *Slap*, *DP*, and *8va*. Dynamics include *mf*, *fff*, *mf*, *sffz*, *fff*, *fff*, and *fff*. Fingerings 5, 3, 6, 6, 7, 10, and 3 are shown.
- System 6:** Includes *Flz.*, *Slap*, *H*, *Slap*, *Flz.*, *Slap*, *8va*, *AF*, and *Squeak*. Dynamics range from *mf* to *fff* and *sffz*. Fingerings 3, 3, 3, 5, 7, and 7 are noted.
- System 7:** Contains *Slap*, *DP*, *H*, *Flz.*, *Slap*, *Air*, *Bite* (yellow dashed line), *Flz.*, *Bite*, *Flz.*, and *Scream*. Dynamics include *fff*, *sffz*, *ppsub.*, *fff*, *mf*, *fff*, *fff*, and *fff*. Fingerings 5, 3, 3, 5, 3, and 3 are indicated.

Slap Growl Flz. DP Bite Squeak Air Air Bite Flz. Growl Slap

fff pp fff mf fff mf fff mp f mp fff

Slap Growl Flz. Squeak (other High Pitches) Slap Slap Growl Bite

fff fff mp fff sffz mf ff mf fff

HP Air Scream Flz. Growl Bite Squeak HP Growl Bite Flz. Slap

mp fff fff p sub.

Squeak Bite Growl Bite Scream Squeak Growl HP Bite Scream

fff sub. mp fff f fffff fff mf fff

Slap Air Squeak Slap HP Bite Slap DP Growl Bite DP

ff mf p mf fff sffz mp fff fff

Squeak Squeak Bite Flz. Air Squeak Squeak

p fff p fff mf p mf mp f mf f mp

Air Squeak Scream Flz. Squeak Slap HP Bite Flz. Scream

mp fff p mf fff

Squeak Squeak Air Squeak

p mf mp p mp/pp mf mp mf p ppp